

Clairvoyance



When casting this spell you may ask Zargon to lay out the contents of any one room on the game board at once. If that room is empty you may not try again.

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Treasure Horde



This spell may be cast on any one Hero, including yourself. That Hero may then draw three treasure cards the next time they search for treasure. They must take all three cards, whatever they are.

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Future Sight



This spell may be cast on any one Hero, including yourself. That Hero may then *re-roll* any attack, defence, or movement die rolls once until the end of your (the spell caster's) next turn.

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